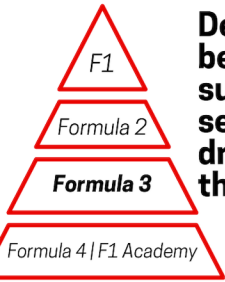


FORMULA 3

CRASH COURSE



Designed to prepare junior drivers to become professionals, F3 serves as a support and feeder series to F1. It runs at select F1 race weekends, allowing its drivers to gain experience by driving at the same tracks.

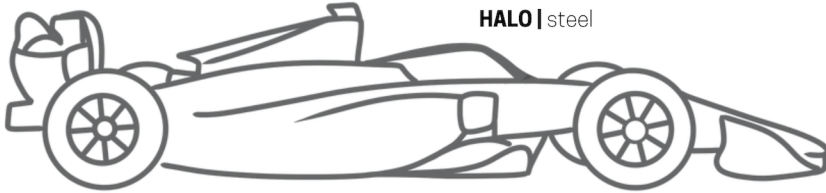
Driver's Championship | Team's Championship

10 Feature Races | max time
45 min

10 Sprint Races | max time
40 min

DRS | same as F1,
zones and functionality

HALO | steel



ACCELERATION |

0-100 km/h 3.10 sec,
0-200 km/h 7.80 sec

STANDARD | same

chassis, engine and
fuel for all cars

SPEED | top

300 km/h

SCHEDULE

FRIDAY

SATURDAY

SUNDAY

Free Practice
Qualifying

Sprint
Race

Feature
Race

Free Practice | 45 min, teams test and evaluate their tires and set ups
Qualifying | 30 min, final classification used to set the starting grids,
Sprint has the top 12 in reverse qualifying order
Pitstop | required in the feature race to switch tyre compounds



Pirelli produces three compounds for the series.
Two are selected for each race weekend.

FLAGS

Green | safe track, race on

Yellow | hazard trackside,
turn/sector specific

Double Yellow | hazard
on track, turn/sector
specific

Red | session suspended,
return to pit lane

Blue | slower car must
move aside

POSITION SPRINT FEATURE

1st 10 25

2nd 9 18

3rd 8 15

4th 7 12

5th 6 10

6th 5 8

7th 4 6

8th 3 4

9th 2 2

10th 1 1

Fastest Lap +1 +1

Pole NA +2



PREMA

D. BEGANOVIC #1

G. MINI #2

A. LINDBLAD #3



TRIDENT

L. FORNAROLI #4

S. MEGUETOUNIF #5

S. RAMOS #6



MP
MOTOSPORT

T. TRAMNITZ #7

K. SZTUKA #8

A. DUNNE #9



CAMPOS
RACING

O. GOETHE #10

S. MONTOYA #11

M. BOYA #12



HITECH
PULSE-EIGHT

L. BROWNING #14

M. STENSHORNE #15

C. SHIELDS #16



JENZER
MOTORSPORT

C. WURZ #17

M. ESTERSON #18

M. ZAGAZETA #19



VAN
AMERSFOORT
RACING

N. LEÓN #20

S. FLOERSCH #21

T. SMITH #22



ART GRAND
PRIX

C. MANSELL #23

L. VAN HOEPEN #24

N. TSOLOV #25



PHMAIX
RACING

T. INTHRAPHUVASAK #26

N. BEDRIN #27

J. DUFEK #28



RODIN
MOTORSPORT

C. VOISIN #29

P. WISNICKI #30

J. LOAKE #31

Driver Academies | run by some F1 teams and used to provide both financial and developmental support for their junior drivers; such as F1 race simulator time, PR training and mentorship.

Liveries | the paintwork on the cars is determined by the team, if a driver is a part of an F1 Driver Academy and/or by a driver's individual sponsors.

Super License Points | accumulated by participating in qualifying racing series including all the F1 feeder series. The closer the series is to F1 the more points are available and the higher a driver finishes in the standings the more points they get. They need 25 pts to drive in FP1 sessions and 40 pts for a full license.